## Chapter 4

## Nonparametric Techniques

Pattern Recognition



Bayes Theorem for Classification
$$P(\omega_j | \mathbf{x}) = \frac{p(\mathbf{x} | \omega_j) \cdot P(\omega_j)}{p(\mathbf{x})}$$
 $(1 \le j \le c)$  (Bayes Formula)To compute posterior probability  $P(\omega_j | \mathbf{x})$ , we need to know:Prior probability:  $P(\omega_j)$ Likelihood:  $p(\mathbf{x} | \omega_j)$ 

**Case I:**  $p(\mathbf{x}|\omega_j)$  has certain **parametric form**  $p(\mathbf{x}|\omega_j, \boldsymbol{\theta}_j)$ 

Maximum-Likelihood (ML) Estimation

### **Bayesian Parameter Estimation**



## Bayes Theorem for Classification (Cont.) Potential problems for Case I The assumed parametric form may not fit the ground-truth density encountered in practice, e.g.: Assumed parametric form: Unimodal (单峰, such as Gaussian pdf) Ground-truth form: Multimodal (多峰)

**Case II:**  $p(\mathbf{x}|\omega_j)$  doesn't have **parametric form** 

Let the data speak for themselves!

Parzen Windows



## Density Estimation

### General settings

Feature space:  $\mathcal{F} = \mathbf{R}^d$ 

Feature vector:  $\mathbf{x} \in \mathcal{F}$ 

pdf function:  $\mathbf{x} \sim p(\cdot)$ 



### Fundamental fact

The probability of a vector x falling into a region  $\mathcal{R} \subset \mathcal{F}$  :

$$P = \Pr[\mathbf{x} \in \mathcal{R}] = \int_{\mathcal{R}} p(\mathbf{x}') \, d\mathbf{x}'$$

A smoothed/averaged version of  $p(\mathbf{x})$ 

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Density Estimation (Cont.) 
$$\Pr[\mathbf{x} \notin \mathcal{R}] = 1 - P$$
  
 $P = \Pr[\mathbf{x} \in \mathcal{R}] = \int_{\mathcal{R}} p(\mathbf{x}') d\mathbf{x}'$   
 $\Pr[\mathbf{x} \in \mathcal{R}] = P$   
Given *n* examples (*i.i.d.*) { $\mathbf{x}_{1}, \mathbf{x}_{2}, \dots, \mathbf{x}_{n}$ } with  $\mathbf{x}_{i} \sim p(\cdot)$  ( $1 \le i \le n$ )  
Let *X* be the (discrete) **random variable** representing the number of examples falling into  $\mathcal{R}$   
*X* will take Binomial distribution (二项分布):  $X \sim \mathcal{B}(n, P)$ 

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## Density Estimation (Cont.)





## Density Estimation (Cont.)



### Parzen Windows



Assume  $\mathcal{R}_n$  is a *d*-dimensional hypercube (超立方体) The length of each edge is  $h_n$ 

Determine  $k_n$  with window function (窗口函数), a.k.a. kernel function (核函数), potential function (势函数), etc.



Emanuel Parzen (1929-)

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 $\begin{aligned} \varphi(\cdot) \text{ is not limited to be the hypercube window function of} \\ \text{Eq.9 [pp.164]} \\ \varphi(\cdot) \text{ could be any} \\ \text{pdf function:} \\ \end{aligned}$ 

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$$\begin{array}{c} p_{n}(\mathbf{x}) = \frac{1}{n} \sum_{i=1}^{n} \frac{1}{V_{n}} \varphi \left( \frac{\mathbf{x} - \mathbf{x}_{i}}{h_{n}} \right) & \left( V_{n} = h_{n}^{d} \right) \\ \varphi(\cdot) \text{ being a pdf function} & & p_{n}(\cdot) \text{ being a pdf function} \\ \int p_{n}(\mathbf{x}) d\mathbf{x} = \frac{1}{nV_{n}} \sum_{i=1}^{n} \int \varphi \left( \frac{\mathbf{x} - \mathbf{x}_{i}}{h_{n}} \right) d\mathbf{x} & \begin{array}{c} \text{Integration by} \\ \text{substitution} ( \frac{1}{2} \pi \frac{1}{2$$

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Parzen pdf: 
$$p_n(\mathbf{x}) = \frac{1}{n} \sum_{i=1}^n \frac{1}{V_n} \varphi\left(\frac{\mathbf{x} - \mathbf{x}_i}{h_n}\right) \quad (V_n = h_n^d)$$

 $\varphi(\cdot)$  being a pdf function  $p_n(\cdot)$  being a pdf function

$$\delta_n(\mathbf{x}) = \frac{1}{V_n} \varphi\left(\frac{\mathbf{x}}{h_n}\right)$$

$$p_n(\mathbf{x}) = \frac{1}{n} \sum_{i=1}^n \delta_n(\mathbf{x} - \mathbf{x}_i)$$

- S.
- What is the effect of h<sub>n</sub> ("window width") on the Parzen pdf?
- □ *p<sub>n</sub>*(**x**): **superposition** (叠加) of *n* interpolations (插值)
- $\square x_i: \text{ contributes to } p_n(\mathbf{x}) \text{ based}$ on its "**distance**" from x (i.e. " $\mathbf{x}-\mathbf{x}_i$ ")





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Suppose  $\varphi(\cdot)$  being a 2-d *Gaussian pdf* 

The shape of  $\delta_n(\mathbf{x})$  with decreasing values of  $h_n$ 



$$p_n(\mathbf{x}) = \frac{1}{n} \sum_{i=1}^n \delta_n(\mathbf{x} - \mathbf{x}_i), \text{ where } \delta_n(\mathbf{x}) = \frac{1}{h_n^d} \varphi\left(\frac{\mathbf{x}}{h_n}\right)$$

□  $h_n$  very large →  $\delta_n(\mathbf{x})$  being broad with small amplitude  $p_n(\mathbf{x})$  will be the superposition of *n* broad, slowly changing (慢变) functions, i.e. being smooth (平滑) with low resolution (低分辨率)

### $\square h_n \text{ very small } \twoheadrightarrow \delta_n(\mathbf{x}) \text{ being } sharp \text{ with } large \text{ amplitude}$

 $p_n(\mathbf{x})$  will be the superposition of *n* sharp pulses (尖脉冲), i.e. being *variable/unstable* (易变) with *high resolution* (高分辨率)

A compromised value (折衷值) of h<sub>n</sub> should be sought for limited number of training examples

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## Parzen Windows (Cont.) More

More illustrations: Subsection 4.3.3 [pp.168]

$$p_n(\mathbf{x}) = \frac{1}{n} \sum_{i=1}^n \delta_n(\mathbf{x} - \mathbf{x}_i), \text{ where } \delta_n(\mathbf{x}) = \frac{1}{h_n^d} \varphi\left(\frac{\mathbf{x}}{h_n}\right)$$

Suppose  $\varphi(\cdot)$  being a 2-d *Gaussian pdf* and *n*=5

### The shape of $p_n(x)$ with decreasing values of $h_n$



 $k_{m}$ -Neareast-Neighbor



specify  $k_n \rightarrow$  center a cell about  $\mathbf{x} \rightarrow$  grow the cell until capturing  $k_n$  nearest examples  $\rightarrow$  return cell volume as  $V_n$ 



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 $k_n$ -Neareast-Neighbor (Cont.)

Eight points in one dimension (n=8, d=1)

red curve:  $k_n=3$ 

black curve:  $k_n = 5$ 

Thirty-one points in two dimensions (n=31, d=2)

black surface:  $k_n = 5$ 



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## Related Topic

# Nearest Neighbor Rule & Distance Metric

Pattern Recognition



## Nearest-Neighbor (NN) Rule (最近邻准则)

#### Classification with nearest-neighbor rule

Given the label space  $\Omega = \{\omega_1, \omega_2, \dots, \omega_c\}$  and a set of *n* labeled training examples  $\mathcal{D}^n = \{(\mathbf{x}_i, \theta_i) \mid 1 \le i \le n\}$ , where  $\mathbf{x}_i \in \mathbf{R}^d$  and  $\theta_i \in \Omega$ 

for test example  $\mathbf{x}$ , identify  $\mathbf{x}' = \operatorname{argmin}_{\mathbf{x}_i \in \{\mathbf{x}_1, \dots, \mathbf{x}_n\}} D(\mathbf{x}_i, \mathbf{x})$  and then assign the label  $\theta'$  associated with  $\mathbf{x}'$  to  $\mathbf{x}$ 

D(**a**, **b**) : distance metric between two vectors **a** and **b**, e.g. the Euclidean distance

Basic assumption:

$$P(\omega_i \mid \mathbf{x}') \simeq P(\omega_i \mid \mathbf{x})$$

as  $n \to \infty$ 

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## Voronoi tessellation (维诺图)



Each training example **x** leads to a cell in the Voronoi tessellation

> any point in the cell is closer to x than to any other training examples

- partition the feature space into n cells
- any point in the cell shares the same class label as x

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## Error Rate of Nearest Neighbor Rule

- $P(e \mid \mathbf{x})$ : The probability of making an erroneous classification on  $\mathbf{x}$  based on nearest-neighbor rule
  - P(e): The average probability of error based on nearest-neighbor rule:  $P(e) = \int P(e \mid \mathbf{x})p(\mathbf{x})d\mathbf{x}$
- $P^*(e \mid \mathbf{x})$ : The **minimum** possible value of  $P(e \mid \mathbf{x})$ , i.e. the one given by *Bayesian decision rule*:  $P^*(e \mid \mathbf{x}) = 1 - \max_{\substack{1 \le i \le c \\ c}} P(\omega_i \mid \mathbf{x})$

 $P^*(e)$ : The **Bayes risk** (under zero-one loss):  $P^*(e) = \int P^*(e \mid \mathbf{x}) p(\mathbf{x}) d\mathbf{x}$ 

Error bounds of nearest neighbor rule  $P^*(e) \le P(e) \le P^*(e) \left(2 - \frac{c}{c-1}P^*(e)\right)$  (c: # class labels)



## k-Nearest-Neighbor (kNN) Rule (k-近邻准则)

#### Classification with k-nearest-neighbor rule

Given the label space  $\Omega = \{\omega_1, \omega_2, \dots, \omega_c\}$  and a set of *n* labeled training examples  $\mathcal{D}^n = \{(\mathbf{x}_i, \theta_i) \mid 1 \le i \le n\}$ , where  $\mathbf{x}_i \in \mathbf{R}^d$  and  $\theta_i \in \Omega$ 

for test example  $\mathbf{x}$ , identify  $S' = {\mathbf{x}_i | \mathbf{x}_i \text{ is among the } k\text{NN of } \mathbf{x}}$  and then assign the most frequent label w.r.t. S', i.e.  $\arg \max_{\omega_i \in \Omega} \sum_{\mathbf{x}_i \in S'} 1_{\theta_i = \omega_i}$ to  $\mathbf{x}$ .

 $1_{\pi}$ : an indicator function which returns 1 if predicate  $\pi$  holds, and 0 otherwise

For binary classification problem (c=2), an odd value of k is generally used to avoid ties



## k-Nearest-Neighbor (kNN) Rule (Cont.)



c=2, k=5

P 0 0.1 0.2 0.3 0.4 P\*

the error rate of kNN rule (i.e. P) lower-bounded by the Bayes risk (i.e. P\*) for binary classification (c=2)

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## Computational Complexity of &NN Rule

Given *n* labeled training examples in *d*-dimensional feature space, the computational complexity of classifying one test example is O(dn)

General ways of reducing computational burden

**D** Partial distance: 
$$D_r(\mathbf{a}, \mathbf{b}) = \left(\sum_{j=1}^r (a_j - b_j)^2\right)^{\frac{1}{2}}$$
  $(r < d)$ 

#### **Pre-structuring:**

create some form of **search tree**, where nearest neighbors are recursively identified following the tree structure

#### **D** Editing/Pruning/Condensing:

eliminate **"redundant"** ("useless") examples from the training set, e.g. example surrounded by training examples of the same class label



Properties of Distance Metric

The NN/kNN rule depends on the use of distance metric to identify nearest neighbors

Four properties of distance metric

**D** non-negativity:  $D(\mathbf{a}, \mathbf{b}) \ge 0$ 

**D** reflexivity:  $D(\mathbf{a}, \mathbf{b}) = 0$  if and only if  $\mathbf{a} = \mathbf{b}$ 

**Symmetry:**  $D(\mathbf{a}, \mathbf{b}) = D(\mathbf{b}, \mathbf{a})$ 

 $\Box \text{ triangle inequality: } D(\mathbf{a}, \mathbf{b}) + D(\mathbf{b}, \mathbf{c}) \geq D(\mathbf{a}, \mathbf{c})$ 



## Potential Issue of Euclidean Distance





Scaling the features  $\rightarrow$  change the distance relationship

Possible solution: normalize each feature into equal-sized intervals, e.g. [0, 1]



Minkowski Distance Metric

$$L_k(\mathbf{a}, \mathbf{b}) = \left(\sum_{j=1}^d |a_j - b_j|^k\right)^{\frac{1}{k}} \quad (k > 0)$$

(a.k.a.  $L_k$  norm)

 $\square$  *k*=2: *Euclidean* distance

□ *k*=1: *Manhattan* distance (*city block* distance)

$$L_1(\mathbf{a}, \mathbf{b}) = \sum_{j=1}^d |a_j - b_j|$$

 $\square k = \infty : L_{\infty}$  distance

$$L_{\infty}(\mathbf{a}, \mathbf{b}) = \max_{1 \le j \le d} |a_j - b_j|$$



### Distance Metric Between Sets

#### Tanimoto distance

$$D_{Tanimoto}(S_1, S_2) = \frac{n_1 + n_2 - 2n_{12}}{n_1 + n_2 - n_{12}}$$
$$(n_1 = |S_1|, \ n_2 = |S_2|, \ n_{12} = |S_1 \cap S_2|)$$

### Example: treat each word as a set of characters Which word out of 'cat', 'pots' and 'patches' mostly resembles 'pat'?

$$S_{1} = \{p, a, t\}$$

$$D_{Tanimoto}(S_{1}, S_{2}) = \frac{3+3-2*2}{3+3-2} = 0.5$$

$$S_{2} = \{c, a, t\}$$

$$D_{Tanimoto}(S_{1}, S_{3}) = \frac{3+4-2*2}{3+4-2} = 0.6$$

$$S_{3} = \{p, o, t, s\}$$

$$D_{Tanimoto}(S_{1}, S_{4}) = \frac{3+7-2*3}{3+7-3} = 0.571$$

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Spring Semester



cat

## Distance Metric Between Sets (Cont.)

Hausdorff distance

$$D_H(S_1, S_2) = \max\left(\max_{\mathbf{s}_1 \in S_1} \min_{\mathbf{s}_2 \in S_2} D(\mathbf{s}_1, \mathbf{s}_2), \max_{\mathbf{s}_2 \in S_2} \min_{\mathbf{s}_1 \in S_1} D(\mathbf{s}_2, \mathbf{s}_1)\right)$$

 $(D(\mathbf{s}_1, \mathbf{s}_2) : \text{ any distance metric between } \mathbf{s}_1 \text{ and } \mathbf{s}_2)$ 

Example: Hausdorff distance between two sets of feature vectors

$$S_1 = \{(0.1, 0.2)^t, (0.3, 0.8)^t\} \quad S_2 = \{(0.5, 0.5)^t, (0.7, 0.3)^t\}$$

 $D_H(S_1, S_2) = \max(\max(0.5, 0.36), \max(0.36, 0.61))$ 

 $= \max(0.5, 0.61)$ 

= 0.61



## Summary

- Basic settings for nonparametric techniques
  - Let the data speak for themselves
    - Parametric form not assumed for class-conditional pdf
  - Estimate class-conditional pdf from training examples Make predictions based on Bayes Formula
- Fundamental result in density estimation *n*: # training examples  $p_n(\mathbf{x}) = \frac{k_n/n}{V}$ 
  - $V_n$ : volume of region  $\mathcal{R}_n$  containing **x**

 $k_n$ : # training examples falling within  $\mathcal{R}_n$ 



## Summary (Cont.)

- Parzen Windows: Fix  $V_n \rightarrow \text{Determine } k_n$ 
  - Effect of *h<sub>n</sub>* (window width): A compromised value for
     a fixed number of training examples should be chosen



## Summary (Cont.)

•  $k_n$ -nearest-neighbor: Fix  $k_n \rightarrow Determine V_n$ 

specify  $k_n \rightarrow$  center a cell about  $\mathbf{x} \rightarrow$  grow the cell until capturing  $k_n$  nearest examples  $\rightarrow$  return cell volume as  $V_n$ 





## Summary (Cont.)

- Nearest neighbor (NN) rule & distance metric
  - Classification with NN rule: Voronoi tessellation
  - Error bounds of NN rule w.r.t. Bayes risk

$$P^*(e) \le P(e) \le P^*(e) \left(2 - \frac{c}{c-1}P^*(e)\right)$$

- Classification with kNN rule
- Reducing computational complexity
  - Partial distance, pre-structuring, Editing/Pruning/Condensing
- Distance metric
  - non-negativity, reflexivity, symmetry, triangle inequality
  - Minkowski distance, Tanimoto distance, Hausdorff distance

